

## GCSE SUBJECTS ASSESSMENT INFORMATION

<b>Subject</b>	Interactive Media	
<b>Exam Board</b>	NCFE	
<b>Course Specification</b>	Level 2 Technical Award in Interactive Media	Unit 01: Investigate interactive media production Unit 02: Plan and prepare for an interactive media product Unit 03: Development and production of an interactive media product Unit 04: Present and promote an interactive media product
<b>Curriculum</b>		<b>Topics Covered</b>
<b>Year 10</b>	Term 1	<b>Investigate interactive media production</b> <ul style="list-style-type: none"> <li>Understand what is required for the development of an interactive media product</li> <li>Experiment with interactive media products and their production in relation to a brief</li> </ul>
	Term 2	<b>Investigate interactive media production</b> <ul style="list-style-type: none"> <li>Review their experimentation with interactive media products</li> </ul>
	Term 3	<b>Plan and prepare for an interactive media product</b> <ul style="list-style-type: none"> <li>Understand what is required for the development of an interactive media product</li> </ul>
	Term 4	<b>Plan and prepare for an interactive media product</b> <ul style="list-style-type: none"> <li>Produce a proposal meeting the requirements of the brief</li> </ul>
	Term 5	<b>Plan and prepare for an interactive media product</b> <ul style="list-style-type: none"> <li>Produce planning for an interactive media product meeting the requirements of the brief and proposal</li> <li>Review the proposal and the planning of an interactive media product</li> </ul>
	Term 6	<b>Development and production of an interactive media product</b> <ul style="list-style-type: none"> <li>Understand how to use appropriate software and hardware for the development and creation of an interactive media product and its assets</li> </ul>
<b>Year 11</b>	Term 1	<b>Development and production of an interactive media product</b> <ul style="list-style-type: none"> <li>Create an interactive media product to meet a brief</li> <li>Review their working processes and their interactive media product</li> </ul>
	Term 2	<b>Present and promote an interactive media product</b> <ul style="list-style-type: none"> <li>Understand how to promote their skills and present an interactive media product in the creative media industry</li> </ul>
	Term 3	<b>Present and promote an interactive media product</b> <ul style="list-style-type: none"> <li>Present an interactive media product and promote their skills</li> </ul>
	Term 4	<b>Present and promote an interactive media product</b> <ul style="list-style-type: none"> <li>Review the presentation of their interactive media product and promotion of their skills</li> </ul>
	Term 5/6	Re-submission of units 1-4 as required

<b>Teaching Group(s)</b>	<b>External Assessment</b>	<b>Dates</b>	<b>Details (eg weightings etc)</b>
All	Invigilated practical exam assessing application of knowledge and skills	Spring Year 11 Dates released by NCFE	Set and marked by NCFE. 15 hours 40% of final grade
<b>Teaching Group(s)</b>	<b>Internal Assessment</b>	<b>Dates</b>	<b>Details (eg weightings etc)</b>
All	Unit 01: Investigate interactive media production	Autumn Year 10 Spring Year 11	Centre assessed tasks NCFE moderated Approx 30 hours 15% of final grade
All	Unit 02: Plan and prepare for an interactive media product	Spring Year 10 Spring Year 11	Centre assessed tasks NCFE moderated Approx 30 hours 15% of final grade
All	Unit 03: Development and production of an interactive media product	Summer Year 10 Spring Year 11	Centre assessed tasks NCFE moderated Approx 40 hours 15% of final grade
All	Unit 04: Present and promote an interactive media product	Autumn Year 11 Spring Year 11	Centre assessed tasks NCFE moderated Approx 20 hours 15% of final grade
<b>Recommended Textbook(s)</b>	To be confirmed.		
<b>Recommended Revision Guide</b>	To be confirmed.		
<b>Recommended Revision Website(s)</b>	The resources for this course will be available for students through Google Classroom.		